



BUTTON, BUTTON

Lying is so easy sometimes. We don't want to hurt someone's feelings, or it may feel easier to fib a little than to get into the whole story of what really happened. But when it comes down to it, lying is the most difficult thing anyone can do. Not only for the person hiding the truth but also for the person being lied to. We'll see an example of this in today's game!

Material Needed: Buttons

Instructions:

1. Have students sit in a circle and close their eyes.
2. Once all eyes are closed choose one student to walk around the circle for a bit and have them tap a student on the shoulder to let them know to open their eyes.
3. They will then place a button in that student's hand.
4. Next they will turn around and count to fifteen.
5. In that time, the student with the button has the option of walking around the circle and choosing a new student to give the button to or keeping it to themselves.
6. After fifteen seconds, have the original student stand in the center of the circle and ask each student "Button, button who's got the button?"
7. Each student will have to say no, they don't have the button.
8. If the liar is correctly guessed, then the standing student wins. If not then the rest of the class wins.

Closing:

Look all around and shudder. Can anyone else feel the energy of "distrust" that is now in this room? We've all been looking at each other, asking, "Who's the liar??" It doesn't feel great, does it? But if everyone always told the truth, we would not have to worry about who was being dishonest!